



IGNACIO TAPIA

PROGRAMMER

CONTACT

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My Portfolio

TOOLS & LANGUAGES

- C | 4 years
- C++ | 4 years
- C# | 5 years
- JavaScript | 3 years
- Python | 1 year

Unity | 5 years



Unreal | 4 years



Godot | 1 year



Construct | 1 year



GitHub | 5 years



SourceTree | 2 years



LANGUAGES

- Spanish – Native
- English – Advanced

PERSONAL PROJECTS

ZEP^u

Arrecife Games - 2025

Lead Programmer, Designer & Producer |
September 2024 - Ongoing

Presented at CYL GameShow - 2025

Winner of MIG - 2025

Presented at Gamergy - 2025

Winner of best univeristy game BIG - 2025

TheMiauandTheMiau ^u

ScoreSpaceJam #27 - 2023

Programmer & Designer

TinyPocket ^u

Tavern Game Jam - 2024

Programmer & Designer

La Taberna de Chompo ^u

UDIT - 2022

Programmer

WeaselProgram ^u

UDIT - 2022

Programmer & Designer

Dignity Pong ^u

UDIT - 2023

Programmer, Designer
& Producer

Francraze Simulator ^u

UDIT - 2023

Programmer & Designer

Buscando a Mario ^u

Madrid crea- 2021

Programmer

Art from Beyond ^u

UDIT - 2023

Programmer & Designer

WORK EXPERIENCE

Feelmotion - 2024

Management, mentoring and production of FeelOut
Website management and maintenance

Estudiantes School /Las Tablas - July/2025

Unity and Programming teacher of the summer
technology camp.

ACADEMIC BACKGROUND

University of Design and Technology - UDIT

Game and Virtual Environment Design & Development | 2021
- 2025

University of Valladolid

Computer Engineering Studies |
September 2019 - July 2021